



BIBLE

FAMILY GAME NIGHT



5 Turnkey Games for Memorable Gatherings

THE BIBLE FLOW

BIBLE FAMILY GAME NIGHT

The Complete 5-in-1 Interactive Activity Kit for Kids, Teens, and Parents

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Our Vision for Family Faith

Faith grows strongest around the warmth of the family table. *Bible Family Game Night* was designed to strip away the stress of complex preparation, giving parents and group leaders a vibrant, laugh-filled, and intellectually enriching experience right out of the box.

What Is Included in This Kit:

- **5 Complete Games:** Who Am I?, Bible Charades, Put the Story in Order, True or False, and Find the Connection (100 total cards).
- **Two Ready-to-Run Schedules:** 30-Minute Express Night & 60-to-90-Minute Full Tournament.
- **Family Facilitator Guide:** Practical advice on encouragement, pacing, and intergenerational fairness.
- **Printable Card Decks:** Both full-color and ink-saving monochrome editions with cutting guides.
- **Master Annotated Answer Key:** Detailed biblical background and canonical scripture references.

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THE FACILITATOR'S PLAYBOOK

How to Lead a Relaxed, Joyful, and Encouraging Game Night

1. The Cardinal Rule: Zero Shame, Pure Celebration

The single most important principle of *Bible Family Game Night* is that nobody should ever feel embarrassed, pressured, or put down for an incorrect guess or lack of biblical knowledge.

- Celebrate near-misses and creative reasoning ("*That was a brilliant deduction! You were thinking of the right era!*").
- Never allow teasing or eye-rolling over forgotten facts. Frame every miss as an opportunity to discover an exciting piece of the story together.

2. Leveling the Playing Field for Younger Kids

If playing with children ages 8–10 or family members who are new to the Bible:

- **Buddy System:** Pair a younger child with an older sibling or parent as a permanent 'Clue Team'.
- **Head Starts:** Give younger players the first opportunity to guess on Clue 1 or Clue 2 before adults may chime in.
- **Charades Support:** For Bible Charades, whisper the secret character's iconic action or allow them to act as a duo with a parent.

3. Pacing and Energy

Keep rounds brisk! If players are stumped for more than 45 seconds, reveal the next clue or offer an encouraging verbal hint. End while everyone is still laughing and having fun.

THE 30-MINUTE EXPRESS SCRIPT

Fast, Engaging Weeknight Devotional (Minimal Prep)

When homework is done and dinner is cleared, this streamlined 30-minute plan delivers laughter, connection, and spiritual conversation with zero hassle.

Minute 00-05: The Warm-Up Gathering

- Gather the family around the living room coffee table or kitchen island.
- Announce the cooperative goal: *"Tonight, our family is working together to see if we can score at least 15 points across 3 quick mini-games!"*
- Hand out a fun snack (popcorn, fruit slices, or hot cocoa).

Minute 05-13: Game 1 — Who Am I? (3 Rounds)

- Pick 3 cards from Game 1 (e.g. Noah, David, Peter).
- Read Clue 1 aloud. Let children confer first.
- Score 3 points for Clue 1, 2 points for Clue 2, or 1 point for Clue 3.

Minute 13-21: Game 2 — Bible Charades (3 Rounds)

- Have 3 different family members act out one card each (e.g. Peter walking on water, Daniel with the lions).
- Whole family guesses together without a timer.

Minute 21-28: Game 5 — Find the Connection (2 Rounds)

- Read the 3 items aloud (e.g. *A coat of colors, a silver cup, a baker & cupbearer*).
- Family deduces the link (Joseph in Egypt).

Minute 28-30: Wrap-Up & Family Blessing

- Read the brief scripture reference aloud and close with a 1-sentence prayer of gratitude.

GAME 1: WHO AM I?

Character Deduction Mysteries #01 & #02

Game Overview: 2-10+ Players · 10-15 Mins · Clue Deduction · No Timer

CARD #01: WHO AM I?

- **Clue 1 (3 Points):** I lived in a time of great corruption on earth, but found favor in the eyes of the Lord because I walked with God.
- **Clue 2 (2 Points):** God commanded me to build a three-deck floating vessel out of gopherwood and coat it inside and out with pitch.
- **Clue 3 (1 Point):** I gathered pairs of living animals and my family of eight, and after the flood waters receded, saw a rainbow in the sky.
- **Answer: Noah**
- **Scripture:** *Genesis 6:8-9:17*

CARD #02: WHO AM I?

- **Clue 1 (3 Points):** I packed all my belongings and left my homeland of Ur when God called me to journey toward a land I did not yet know.
- **Clue 2 (2 Points):** God promised me that my descendants would be as numerous as the stars in the night sky and the sand on the seashore.
- **Clue 3 (1 Point):** Originally named Abram, God gave me a son named Isaac when I was 100 years old and tested my faith on Mount Moriah.
- **Answer: Abraham**
- **Scripture:** *Genesis 12:1-4; 15:5; 21:5; 22:1-14*

GAME 1: WHO AM I?

Character Deduction Mysteries #03 & #04

Game Overview: 2-10+ Players · 10-15 Mins · Clue Deduction · No Timer

CARD #03: WHO AM I?

- **Clue 1 (3 Points):** As a baby, I was placed into a waterproof papyrus basket and hidden along the banks of the Nile River.

- **Clue 2 (2 Points):** While tending sheep in the desert of Midian, I stopped to investigate a bush that burned with fire but was not consumed.

- **Clue 3 (1 Point):** I confronted Pharaoh, raised my staff to part the waters of the Red Sea, and brought the Ten Commandments down from Mount Sinai.

- **Answer: Moses**

- **Scripture:** *Exodus 2:1-10; 3:1-6; 14:21; 20:1-17*

CARD #04: WHO AM I?

- **Clue 1 (3 Points):** I was the youngest son of Jesse, often left out in the pastures outside Bethlehem to guard our flock of sheep.

- **Clue 2 (2 Points):** I played the lyre with gentle skill to soothe King Saul whenever he felt distressed or troubled.

- **Clue 3 (1 Point):** Armed with a simple shepherd's sling and five smooth river stones, I defeated the giant warrior Goliath.

- **Answer: David**

- **Scripture:** *1 Samuel 16:11-23; 17:40-50*

GAME 1: WHO AM I?

Character Deduction Mysteries #05 & #06

Game Overview: 2-10+ Players · 10-15 Mins · Clue Deduction · No Timer

CARD #05: WHO AM I?

- **Clue 1 (3 Points):** When God instructed me to go east and preach repentance to an enemy city, I boarded a ship to sail west toward Tarshish.
- **Clue 2 (2 Points):** A fierce storm battered our vessel, and I told the frightened sailors to toss me overboard so the sea would grow calm.
- **Clue 3 (1 Point):** I spent three days and three nights inside the belly of a great fish before finally preaching God's message to Nineveh.
- **Answer: Jonah**
- **Scripture:** *Jonah 1:1-17; 3:1-5*

CARD #06: WHO AM I?

- **Clue 1 (3 Points):** As a young Hebrew in Babylon, I chose to eat simple vegetables and drink water rather than defile myself with royal meat and wine.
- **Clue 2 (2 Points):** God gave me wisdom to interpret King Nebuchadnezzar's mysterious dreams of a towering statue and a colossal tree.
- **Clue 3 (1 Point):** When a royal decree forbade praying to anyone but King Darius, I kept praying by my window and was thrown into a den of hungry lions.
- **Answer: Daniel**
- **Scripture:** *Daniel 1:8-16; 2:27-45; 6:10-23*

FREE SAMPLER SCORECARD & FULL INVITATION

Track Points & Unlock the Full 100-Card Kit

Quick Score Tracker (Sampler Edition)

- **Noah (#01):** [] 3 pts [] 2 pts [] 1 pt [] 0
- **Abraham (#02):** [] 3 pts [] 2 pts [] 1 pt [] 0
- **Moses (#03):** [] 3 pts [] 2 pts [] 1 pt [] 0
- **David (#04):** [] 3 pts [] 2 pts [] 1 pt [] 0
- **Jonah (#05):** [] 3 pts [] 2 pts [] 1 pt [] 0
- **Daniel (#06):** [] 3 pts [] 2 pts [] 1 pt [] 0

Total Sampler Score: _____ / 18 Points!

What's Inside the Complete 5-in-1 Kit?

- **All 5 Games Included:** Who Am I?, Bible Charades, Put the Story in Order, True or False, and Find the Connection.
- **100 Heavy-Duty Game Cards:** Both Full-Color and Ink-Saving Eco Monochrome editions ready to print on A4 or US Letter cardstock.
- **Full Facilitator Master Guide (60 Pages):** Full rules, 30-min & 90-min scripts, and master scriptural index.
- **Structured JSON Dataset:** For developers and digital family game nights.

Get the Complete Kit at thebibleflow.pro/ebooks/bible-family-game-night/